

Objectives:

Art Foundations I is the beginning course for all students who want to pursue an interest or future career in visual arts and design. Students will study the elements of art and principles of design as they create original artwork. Inspired by observation and imagination, students will express themselves through the themes of still life, landscape, and portrait. They will learn about and use drawing, painting, mixed media, and printing techniques to create two-dimensional artworks. Students will analyze and critique artworks, discuss aesthetic issues, and understand how art is related to history and culture.

Students will develop their life skills of being creative, critical thinkers and problem solvers through a project based art curriculum. These life skills as well as improving visual analysis and a lifetime appreciation for art will be developed.

<u>Grading Scale</u>	B+	87-89	C+	77-79	D+	67-69	
A	93-100	B	83-86	C	73-76	D	63-66
A-	90-92	B-	80-82	C-	70-72	D-	60-63

Weighted Grades

Studio Assignments	40%
Sketchbooks	20%
Quizzes/Research Projects	15%
Final	15%
Daily Work Ethic	10%

Grading Policy:

All assigned work is due at the beginning of the period on the date specified for that assignment. Unit long projects must be complete, meet the required criteria, and be ready for critique days to receive full credit. If absent, students have the amount of time they were excused to turn in missing work or take a test. Late work will result in the reduction of one letter grade per day (No credit after 4 late days).

Art Foundations 1

- Reading assignments are taken from Scholastic Art magazines, and other supplemental materials. Subjects covered in the reading material include an introduction to the definition of art and a more in depth look at the elements and principles of design.

- Artists from early civilizations to modern day will be studied.
- Quizzes and graphic organizers will cover material read and discussed in class.
- Final test questions will be taken directly from graphic organizers and quizzes completed in the course of the quarter.
- Students must keep all returned graphic organizers and quizzes in a binder or folder.
- Studio assignments will focus on many 2-dimensional mediums such as drawing, painting, printing, photography, and mixed media.
- One research project will be completed during the quarter on a famous artist.
- Students will receive 10 Daily Work Ethic points for appropriate behavior, work ethic, and being prepared for class (having all necessary materials at the beginning of class).
- To be eligible for field trips students must maintain a grade of B- or higher for this course.

Project Assignments:

Students will be given adequate class time to complete projects. Critique days will be the culminating activity for each unit. Students will be expected to have work “show ready” for critique days, reflect on personal and peer artwork, and participate in discussion. Students have the opportunity to display art projects in various capacities in and around Deerfield, online, and in a variety of art shows and contests. All projects should reflect the individual artist’s best efforts and skills.

Sketchbook Assignments

The purpose of a sketchbook is to develop ones thoughts and ideas for a project on paper and to develop ones drawing skills. This quarter weekly sketchbook assignments will be given which directly relate to the techniques covered in class. Secondly sketchbooks will be used to develop ideas for each project assigned. These sketches will be turned in with the finished project on critique days. Sketchbook assignments will be worked on in and outside of class. No extensions are given so students must turn their sketchbook in on the due date for full credit.